



Close-quarters

Combat Doctrines

1

KOMMANDO

2

BEWEGUNG

Raise the Banner

At the end of your Movement phase, if this unit is controlling an objective, that objective is secured.

3

BESCHUSS

Master-crafted Bolt Pistol

CLOSE-QUARTERS

R	A	BS	S	AP	D
12"	1	3+	5	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3-4	T5	T6-9	T10+

Master-crafted Bolt Rifle

ASSAULT

RAPID FIRE 1

R	A	BS	S	AP	D
24"	2	3+	5	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3-4	T5	T6-9	T10+

Master-crafted Heavy Bolter

ASSAULT

HEAVY

RAPID FIRE 2

SUSTAINED HITS 1

R	A	BS	S	AP	D
36"	4	3+	6	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

4

ANGRIFF

5

NAHKAMPF

Combat Knife

R	A	WS	S	AP	D
Melee	5	3+	5	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3-4	T5	T6-9	T10+

Master-crafted Power Weapon

PRECISION

R	A	WS	S	AP	D
Melee	6	2+	6	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

VERTEIDIGUNG

Command Squad

Attacks that target this unit have -1 to wound rolls

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W5 · RW 3+ · 4 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S10+	S6-9	S5	S3-4	S1-2

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
3+	4+	5+	6+	-

REGELN & KEYWORDS KURZ

Close-quarters Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06).
Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.
[ASSAULT] Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).
[HEAVY] In your Shooting phase, each time an attack is made with a [HEAVY] weapon, add 1 to the hit roll if all of the following apply to the attacking unit: - That unit is unen...
[PRECISION] While resolving attacks made with one or more [PRECISION] weapons, at the start of the Allocation Order step (05.03), if the target unit contains one or more CHARACTER m...
[RAPID FIRE] This ability always takes the form [RAPID FIRE X].
[SUSTAINED HITS] This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

1x Ancient oder Company Champion oder Company Veteran w/ Bolt Rifle oder Company Veteran w/ Heavy Bolter
Ausrüstung: Master-crafted Bolt Pistol, Master-crafted Bolt Rifle, Master-crafted Heavy Bolter, Combat Knife, Master-crafted Power Weapon

KEYWORDS

Infantry, Imperium, Tacticus, Company Heroes, Explosives · FRAKTION

Adeptus Astartes